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About This Game

A Potential Scenario

You're almost out of money. Two more days and you will no longer be able to pay your staff or gladiators. The fight scheduled today will draw exceptionally massive crowds, meaning the fight purse will be bountiful and the opportunity to place a large volume of bets will be high. One problem though: your top fighter is fatigued from his last fight and has a nagging shoulder strain. Plus he has a history of concussions, so it's fair to say he will not be at full strength if you put him in the arena. But he's the best you've got. The rest of your gladiators are rookies yet; still working with your trainers and far too inexperienced to send into the crucible just yet.

The next fight is a week away and poorly hyped. You cannot wait that long.

If you were of an evil disposition, you could execute your top fighter instead and seize his life savings; with the fight purses you have shared with him through his career, he has amassed a lot of gold. It could keep you going for a month or two - maybe more. Something to consider.

Or if you find that distasteful, you could go to the money lenders instead. But their interest rates have been high these last few days: 30% or more. You could finance present operations with that – but you would suffer in the longer term.

So maybe you should send your top fighter into the arena. He is bruised up and fatigued – but he also is ranked 3rd overall by the so-called experts and pundits of Leptis Magnus, the current city you reside in. You know he is one of the best and might still have a good chance at pulling out a win.

Or he could lose his life.

What do you do?

What Is It?

Age of Gladiators is a single-player strategy/business management sim set at the height of the bloody gladiatorial games in ancient Rome.

Hire scouts to scour the provinces for potential prospects – once you have recruited your gladiators, you will need to manage their morale and personality while equipping them for battle in the arenas. Recruit support staff, upgrade your stables, partake in side missions, and manage the wealth and reputation of your business as it grows each day.

As your fighters win battles and increase in level, it will be up to you to decide how to focus their abilities by spending attribute and expertise points. Compete, trade, and interact with other in-game bosses as you work your way up from the starting provinces in Africa to the grand coliseum of Rome herself!

Features:

- Gladiators are born with their own dynamically generated attributes (strength, agility, stamina, dexterity, reflexes, intelligence, and health), weapon specialties, and personalities. It is up to you to hire scouts to locate the best prospects available for recruitment.
- Manage your stable of gladiators carefully – their morale, greed, injuries, fatigue, and more must be taken into account before sending them to battle.
- The physicality of your gladiators will increase or decrease with age, depending on if they are in their prime or declining.
- Fame system: as your gladiators gain glory from battle, they will become more widely recognized and adored by the crowds. Win enough battles and they may even get voted into the gladiatorial hall of fame after they retire (or die).
- Watch as your fighters climb the all-time records list for wins, kills, and fame - all held by retired and still-active legends in the arena.
- As your gladiators level up, they gain points to spend on their attributes and expertise. Expertise allows you to build and customize your fighter according to their appropriate strengths.
- Purchase, sell, or trade fighters with opposing bosses.
- Rob treasuries, kidnap enemy fighters, assassinate your debt holders and more with the quest system. Increase the odds of success by sending gladiators on the mission as well.
- Search for deals on weapons, armor, and money loans on the marketplace.
- Hire staff such as scouts, doctors, trainers and blacksmiths to help your gladiators achieve victory. Your staff will gain experience each day they are employed.
- Upgrade your stable by improving its food, bedding, shelter, and more.
- Strive to become the wealthiest individual in the entire Roman republic. There are quick and underhanded ways to make money, but your reputation and fighter's morale may suffer as a result.
- Receive taunting letters from opposing bosses as well as various other messages from your fighters, staff members, and different characters as you progress through the game.

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- Rename your gladiators in order to increase your attachment toward them.
 - Bet for or against your gladiator based on the odds generated by bookmakers in-game.
 - Fight purses and betting is based on the hype associated with each match. The greater the hype, the more lucrative the fight purse and betting market will be - but the opposition will also be tougher.
 - Each game is dynamically generated and different each time.

Other

Age of Gladiators is a twist on sports front office games like Out Of The Park Baseball or the Football Manager series. To continue the analogy, it was designed for people more interested in the strategy behind building up teams and players as a general manager rather than running the games tactically as coach. As well, the strategy element should appeal to fans of Paradox and other franchises in that genre.

Title: Age of Gladiators
Genre: Casual, Indie, RPG, Simulation, Sports, Strategy
Developer:
Creative Storm Entertainment
Publisher:
Creative Storm Entertainment
Release Date: 25 Feb, 2016

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Minimum:

OS: Windows Vista / 7 / 8 / 10

Processor: Dual-core 1.8GHz or equivalent processor

Memory: 1 GB RAM

Graphics: Hardware Accelerated Graphics with dedicated memory

Storage: 330 MB available space

Sound Card: DirectX compatible sound card

English

SCHWERTER

NAME	SCHNITTEN DURCH STICHRÄFFEN	SCHNITTEN DURCH SCHLAGRÄFFEN	SCHNITTEN DURCH HIEBRÄFFEN	PREIS
 Schwert (Eisband)	2000-2001	2000-2001	2000-2001	21105
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	19	3	
 Schwert (Eisband)	3120-3121	3120-3121	3120-3121	2221
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	22	3	
 Schwert (Eisband)	3120-3121	3120-3121	3120-3121	2221
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	22	3	
 Freimantel (Eisband)	3120-3121	3120-3121	3120-3121	2221
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	22	3	
 Langenard (Eisband)	5000-5001	5000-5001	5000-5001	30053
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	27	23	3	
 Schwert des Königs (Eisband)	5000-5001	5000-5001	5000-5001	30053
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	27	23	3	
 Schwert des Königs (Eisband)	5000-5001	5000-5001	5000-5001	30053
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	27	23	3	

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SCHWERTER

NAME	SCHNITTEN DURCH STICHRÄFFEN	SCHNITTEN DURCH SCHLAGRÄFFEN	SCHNITTEN DURCH HIEBRÄFFEN	PREIS
 Schwert der Friedens (Eisband)	2000-2001	2000-2001	2000-2001	21105
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	27	20	3	
 Langenard (Eisband)	5000-5001	5000-5001	5000-5001	30053
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	27	20	3	
 Schwert der Friedens (Eisband)	2000-2001	2000-2001	2000-2001	21105
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	27	20	3	
 Gold (Zweihänder)	6000-6001	6000-6001	6000-6001	61113
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	31	0	
 Gold (Zweihänder)	6000-6001	6000-6001	6000-6001	61113
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	31	0	
 Gold (Zweihänder)	6000-6001	6000-6001	6000-6001	61113
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
20	22	31	0	
 Goldener Schwert (Zweihänder)	9100-9101	9100-9101	9100-9101	6507
STÄRKE	GENESCHLICHKEIT	LEVEL	GEWICHT	
25	22	35	0	

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WAFFEN UND RÜSTUNGEN



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2.01 Tales Around the Fire

2.00 Part 2: The Garden of Death

The first three days of travel are quick and without any problem. Your horses are the best the king's stables have and you ride very lightly. Darketa rides at the head, near to you, cloaked in grim silence, and you cannot avoid looking with admiration at her blackhaired profile. After three days of riding, at dusk, you arrive at the village of Valzu, on the border of the farmed lands. Beyond this point, you know, the desert and the lands of the nomads begin.

Valzu is a small village on the road, surrounded by a white adobe wall. It isn't particularly rich, but it is good enough to restock food and water. If the party stops in the sole inn of the village, Elu's Bell, they can hear some news and gossip (with a Streetwise or Persuasion (-2) roll). The nomads, it seems, are in total disorder now that their warlord, the Desert Jackal, has died, and won't be a problem for a while. Darketa clenches her teeth but she says nothing.

Art: Oasis

The morning after, the trip continues, into the desert. The sun beats down on your head, and there is absolutely nothing around you, except the howl of the wind in the sand. Darketa stops to cut some dead bushes. "Take as much as you can," the desert woman says. "Nights are cold in the desert, especially under the shadow of Kerim." She points eastward, where the mountains of the Kerorian range, black as a bad dream, stand. You feel a sense of uneasiness when you look in that direction.

All mention the north stars. They hold a fire and handle.

Art: Tobiasco

Art: King Varas

GM

Chat

1 2 3 4 5 6 7 8 9 10 11 12

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this is really repetitive... stressful rather than fun. A nice casual game to kill time with it.It's simplistic but really good...At the beginig it's a little hard if you play in iron man mode with poor economy.First goal is to find a good young gladiator (15-18 years and B,A in all attributes) and play low and mild matches to raise his level up.Second goal is to improve your stable for better xp,and find the right staff and level them up for better % bonuses on armor,weapons,sickness etc .After that the game becomes easy and repetitive but if you play 1 hour a day for relaxing it's ok.The game is similar with Championship Manager style games ... the fight is only text and if you don't want to watch you can skip to the match and go to result of the match.The game is for people who like micro management,championship manager style of presentation,and to be a lanista and train gladiators.Take it on sale ... the 1,49 \$ value is ok for the hours you play it.If you wanna take all achievements in one playtrough start the game with rich economy...If you want a challange play in iron mode,long campain,poor economy.Nice game overall.I recommend this game. Fun & Challenging in the begining .. AOG becomes repetitive towards the middle of the campaign.

Not a bad game at all though.

I loved seeking for new fighters & Training them to become killing machines.

Definite purchase on Sales for any Manager-style aficionado !

6.5/10.

Check out our [Steam Curator Page](#) and [Website](#) for even reviews and exclusive content!

[Basically Football Manager for Gladiators, a selection of menus and forms, on a scale of rip-roaring excitement to a mix of Microsoft excel and emails forwarded from your grandmother, it\u2019s closer to the latter, however that being said i found it really \u201cfun\u201d. If you enjoy manger type games you will enjoy this menu heavy simulator, and find yourself playing \u201cjust one more turn\u201d.](#)

[This mini review is part of "10 Steam Games that are barely PC Games"](#)
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